

2023 EDITION

Students Project Showcase

Digital Media Exhibition

SPARKS

2-20 October 2023

Participants:

Ayaulym Aibarkyzy
Bahar Uygun
Beril Kekeç
Betsy Lozano Pintado
Beyza Gürbüz
Deniz Naz Ürel
Derya Nur Arslan
Dila Tümay
Doğa Batıl
Esmâ Günay
Eylül Aytel Karanfil
Ezgi Çolakbüyük
Ezgi Şanlı
Ezgi Temür
Hilal Işık
İdil Kale
İlayda Güneysu
İrem Toğal
Jessica Roll
Maik Osowski
Menno Poorthuis
Muhammad Asghar

Rekin Barışıcı
Selin Doga Özüm
Sevval Simay Doyuk
Tariq Shamil Butut
Uliana Tikhomirova
Yasemin Bilgin
Zeynep Bafralı
Zeynep Cimir
Zeynep Sıdal Keten

Curator / Supervisor:
Alex Wong

EASSART
GALLERY

Sabancı
Universitesi

SPARKS 2023 continues to adopt the open concept, primarily to accommodate students who intend to realize their imagination and creativity in art, design, and artistic expression with digital media courses (3D Modeling, 3D Animation, Digital Video, Motion Graphics and Art). Our students utilize different forms of media via software, videos, mobile apps and gadgets, virtual platform, and social media (Zoom, Google, Youtube, Vimeo, Instagram, Facebook, etc.) in the discussion process and creation. Therefore, these are the students' projects resulting from exercises in a short time, from the courses mentioned above. By obtaining digital media knowledge and information, our students are prepared and capable to develop their own artistic and conceptual works more extensively, like a portal that opens to different creative realms and dimensions. The importance of fundamental and rich courses available in the VAVCD program helped our students to gain history, theoretical and practical knowledge to be better (conscious) designers and artists with the multi-talented skillset and background needed in society.

Working with digital media sometimes takes much more effort and time because of the wide variety of options in styles, tools, platforms, and trials one needs to decide. In a sense, decision-making is crucial in this learning process. Digital media is not necessary making artists or designer artworks less valuable when viewed worldwide online instantly. Indeed some digital artists and designers are doing exceptionally well nowadays. Nonetheless, the digital transition remains a challenge to market, archive, and distribute digital artworks including justifying better copyright and censorship laws. The usage of digital media is in the facet of our daily life whether one likes it or not. It has a vitally broad and complex impact on society and culture. Digitization is profoundly altering our cultural experience in terms of new technology production, access, and information dissemination and in the sense of creation and participation, learning, and digesting such swift-paced information. There are two sides to every coin; perhaps leading toward a paperless society could lead to a sustainable future with less consumption of the decaying natural resources remaining in the world.

Here we share and present to you **SPARKS 2023**, and happy browsing.

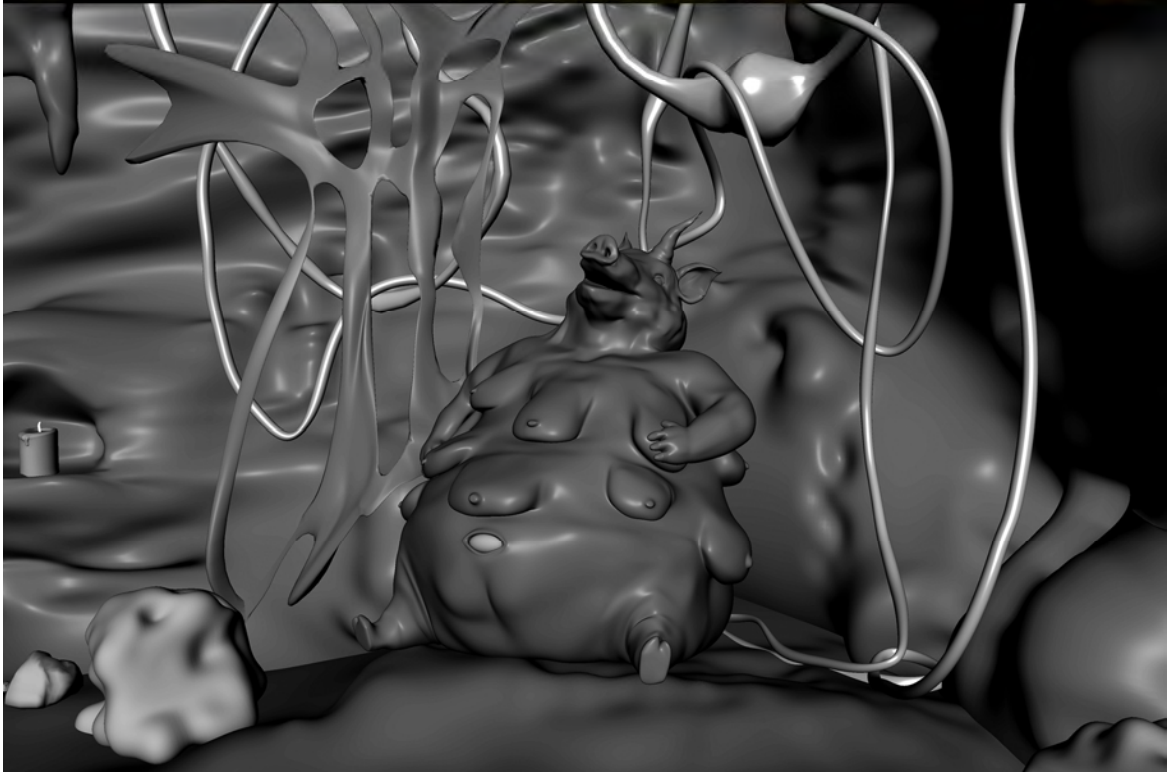
(Türkçe)

SPARKS 2023, öncelikle sanat, tasarım ve sanatsal ifadede hayal gücünü ve yaratıcılığını gerçekleştirmeyi amaçlayan öğrencileri dijital medya dersleri (3D Modelleme, 3D Animasyon, Dijital Video, Hareketli Grafik ve Sanat) ile barındırmak için açık konsepti benimsemeye devam ediyor. Öğrencilerimiz, tartışma sürecinde ve oluşturulmasında yazılımlar, videolar, mobil uygulamalar ve araçlar, sanal platform ve sosyal medya (zoom, google, youtube, Vimeo, Instagram, Facebook vb.) aracılığıyla farklı medya biçimlerini kullanmaktadırlar. Bu nedenle yukarıda belirtilen derslerde ortaya çıkan öğrenci projeleri verilen kısa süreli alıştırmalar sonucunda oluşturulmuştur. Öğrencilerimiz, dijital medya bilgi ve bilgilerini edinerek, farklı yaratıcı alemlere ve boyutlara açılan bir portal gibi kendi sanatsal ve kavramsal çalışmalarını daha kapsamlı bir şekilde geliştirmeye hazır ve yetkin hale gelirler. VAVCD programında yer alan temel ve zengin derslerin önemi, öğrencilerimizin toplumun ihtiyaç duyduğu çok yönlü beceri ve altyapıya sahip daha iyi (bilinçli) tasarımcılar ve sanatçılar olmak için tarih, teorik ve pratik bilgi edinmelerine yardımcı oldu.

Karar verilmesi gereken stiller, araçlar, platformlar ve denemelerdeki çok çeşitli seçenekler nedeniyle dijital medyayla çalışmak bazen çok daha fazla çaba ve zaman gerektirir. Bu öğrenme sürecinde bir anlamda karar verme çok önemlidir. Dijital medya, dünya çapında çevrimiçi olarak anında görüntülendiğinde sanatçıları veya tasarımcı sanat eserlerini daha az değerli kılmak gerekli değildir. Gerçekten de bazı dijital sanatçılar ve tasarımcılar günümüzde son derece iyi durumdadır. Bununla birlikte, dijital geçiş, telif hakkı ve sansür yasalarını haklı çıkarmak da dahil olmak üzere dijital sanat eserlerini pazarlamak, arşivlemek ve dağıtmak için zorlayıcı olmaya devam ediyor. Dijital medya kullanımı isterseniz de istemeseniz de günlük hayatımızın içindedir. Toplum ve kültür üzerinde hayati derecede geniş ve karmaşık bir etkiye sahiptir. Dijitalleşme, kültürel deneyimimizi yalnızca yeni teknoloji üretimi, erişim ve bilgi yayma açısından değil, aynı zamanda yaratma ve katılım, öğrenme ve bu tür hızlı bilgileri sindirme anlamında da derinden değiştiriyor. Her madalyonun iki yüzü vardır; belki de kağıtsız bir topluma doğru yol almak, dünyada mevcut olan çürüyen doğal kaynakların daha az tüketildiği sürdürülebilir bir geleceğe yol açabilir.

SPARKS 2023'i burada paylaşıp sizlere sunuyoruz, iyi seyirle.

3D Modeling:



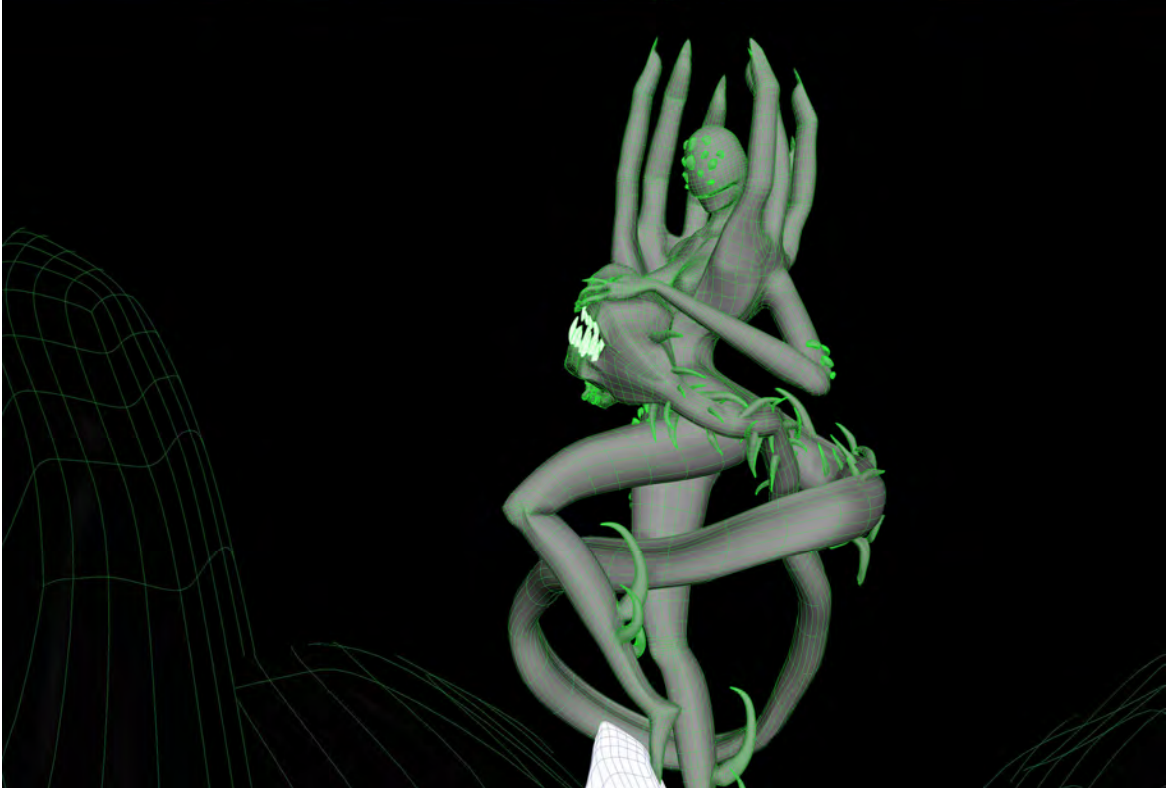
Ezgi Temür



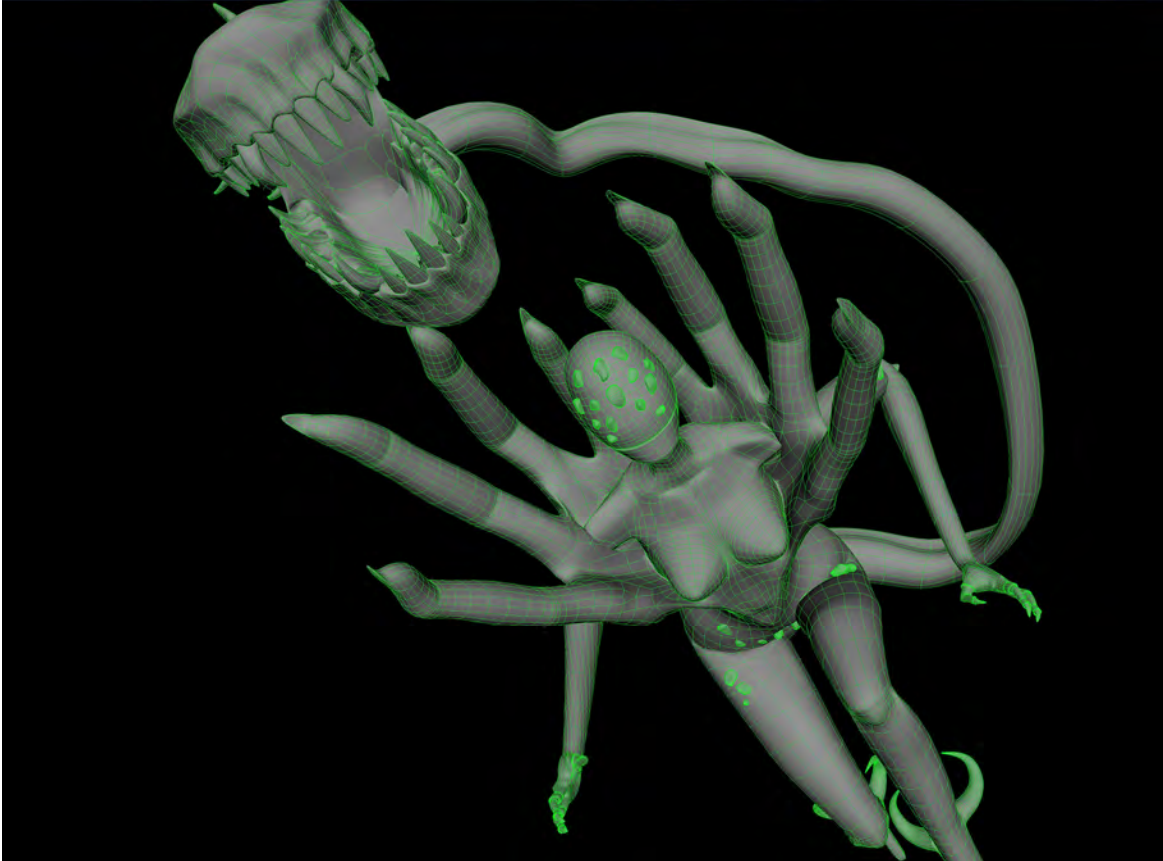
Hilal Işık



İlayda Güneysu



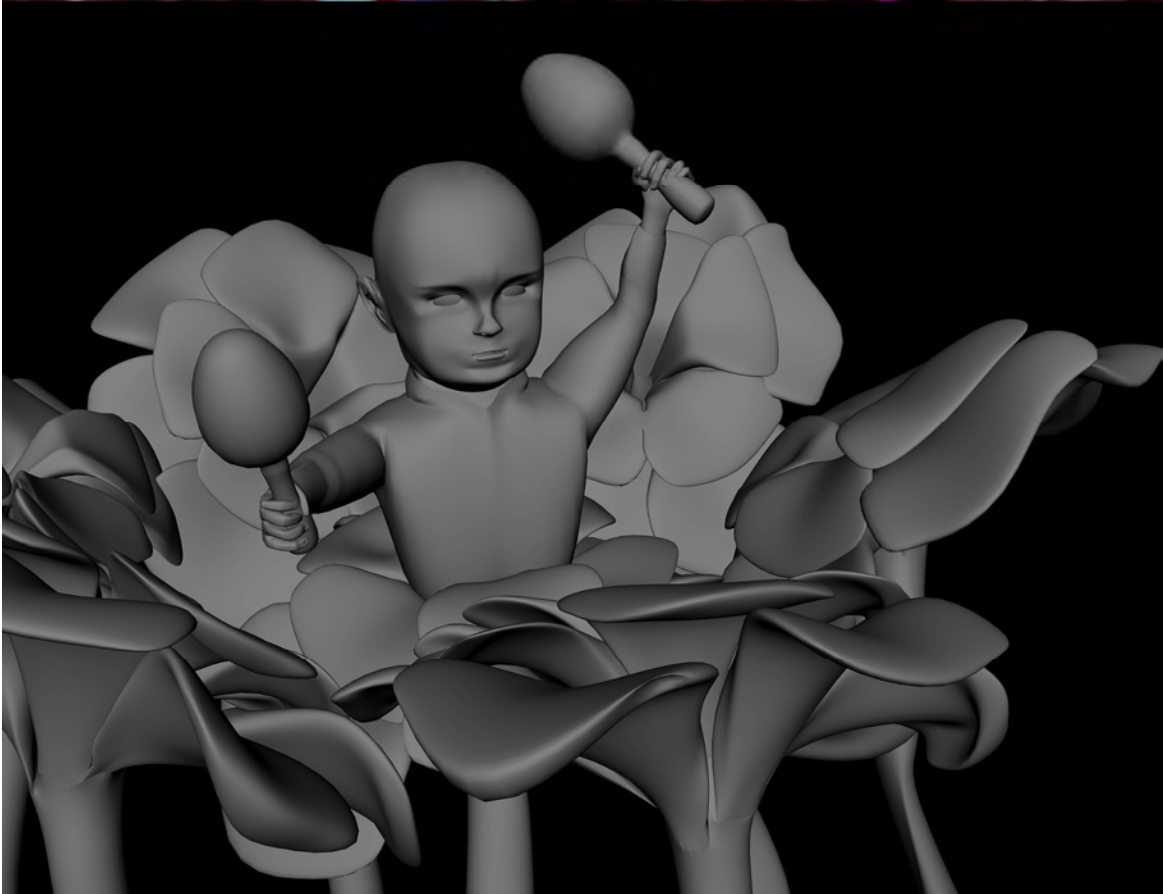
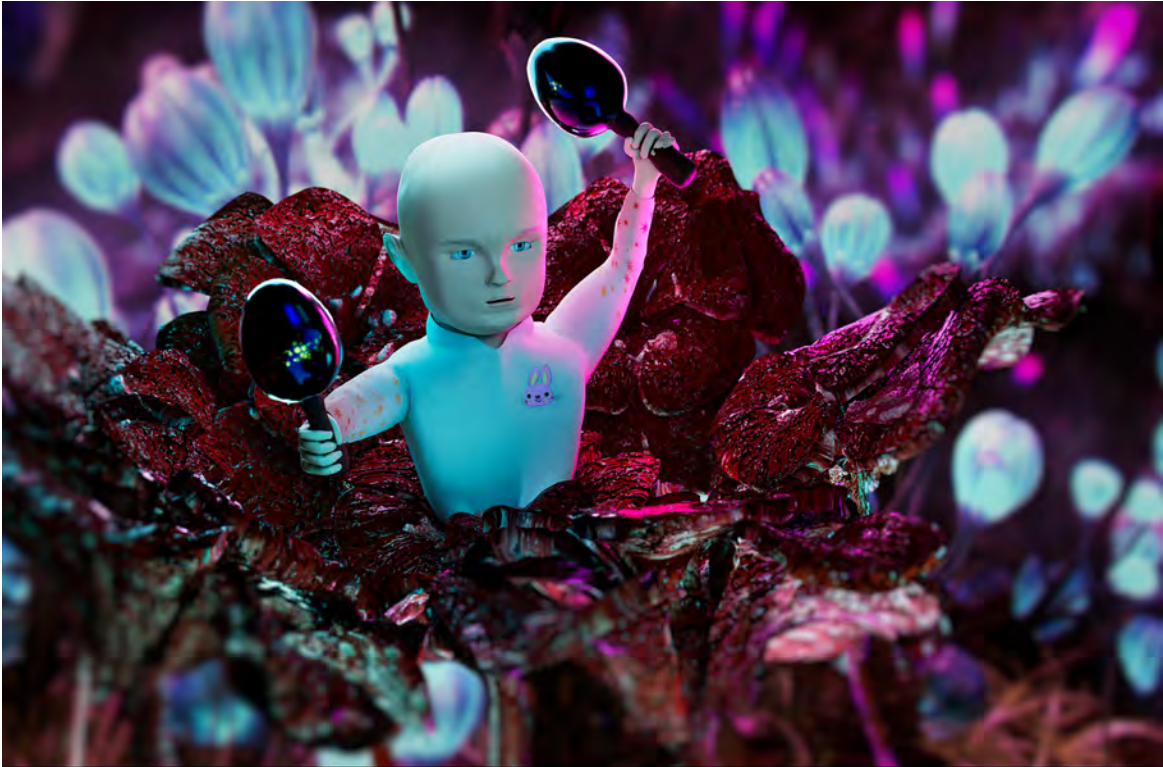
Jessica Roll



Jessica Roll



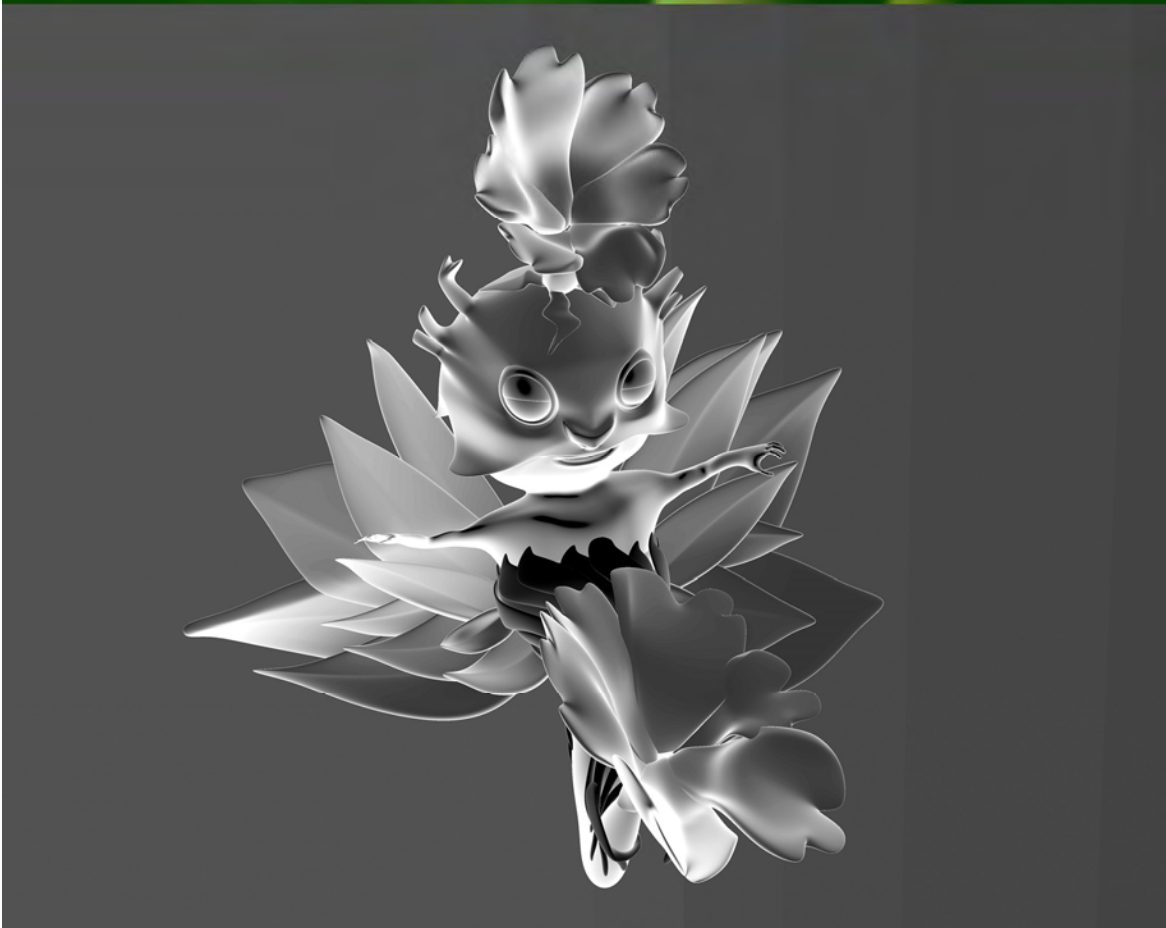
Zeynep Çimir



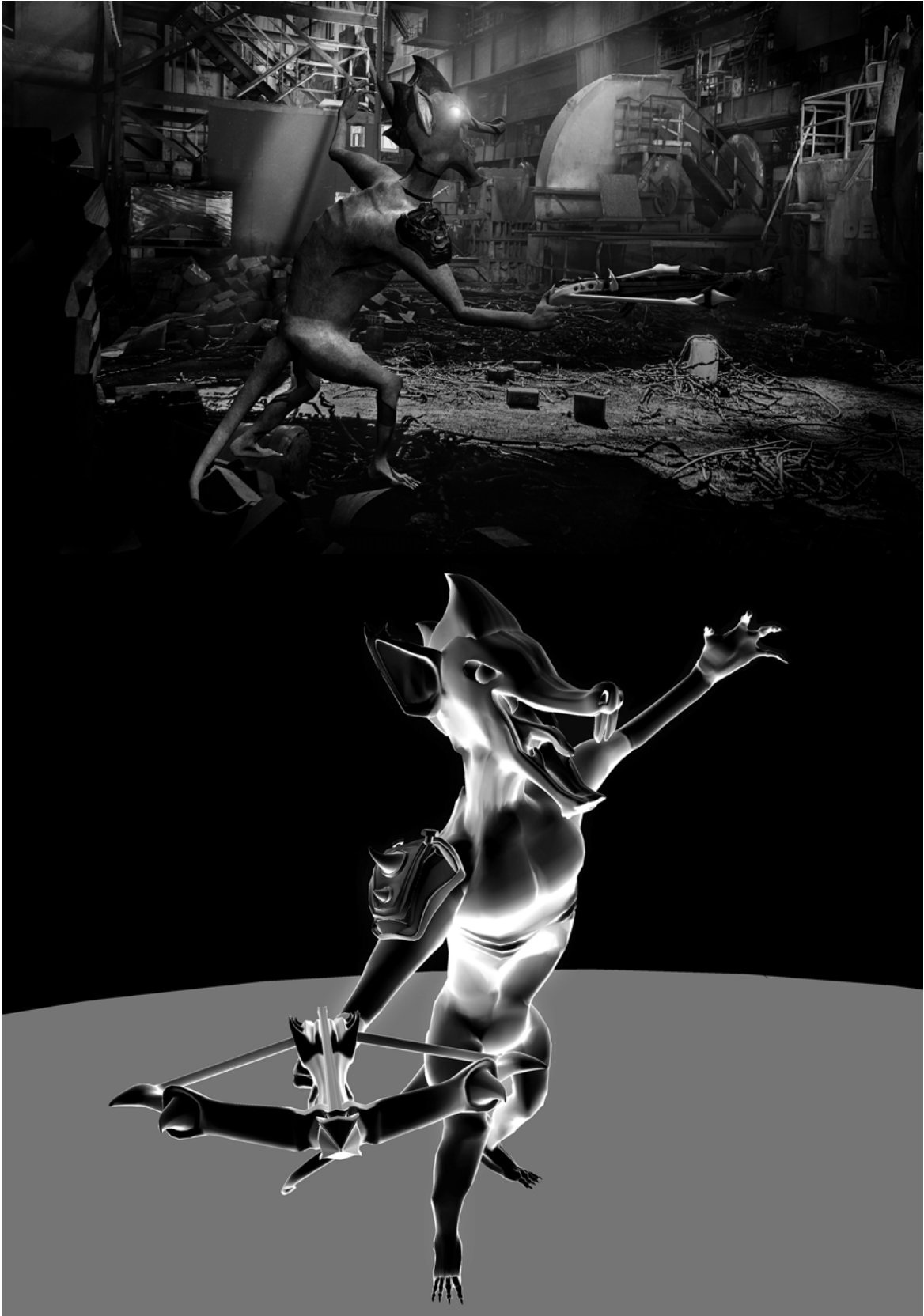
Maik Osowski



Maik Osowski



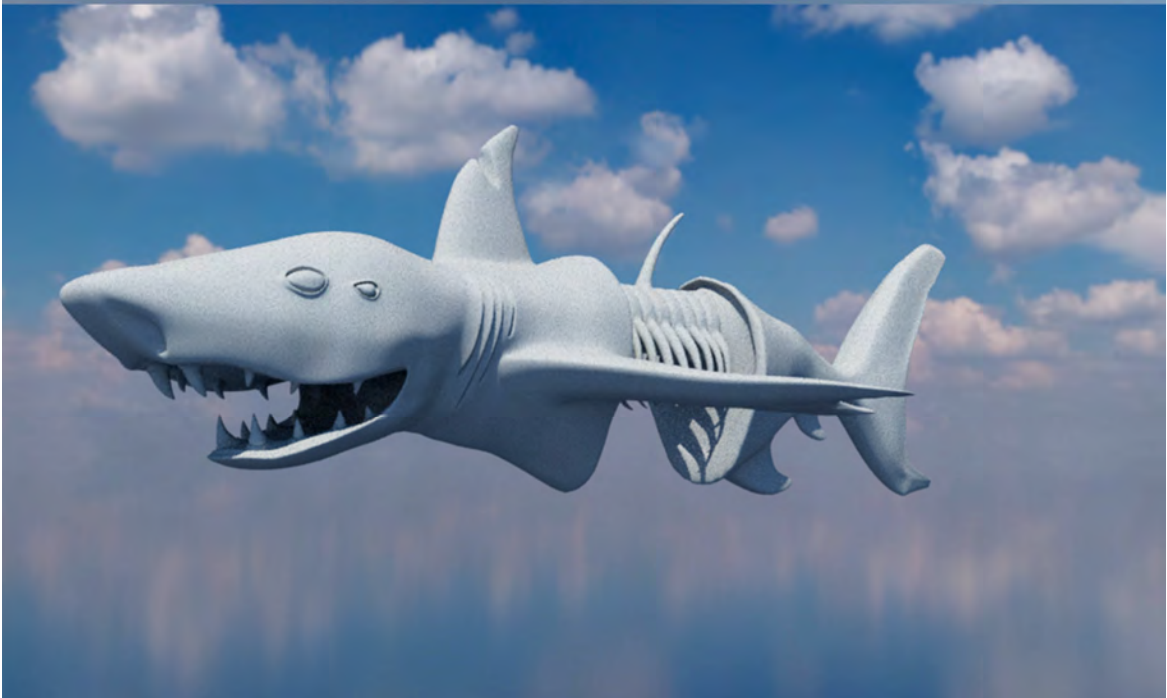
Betsy Lozano Pintado



Tarik Shamil Bulut



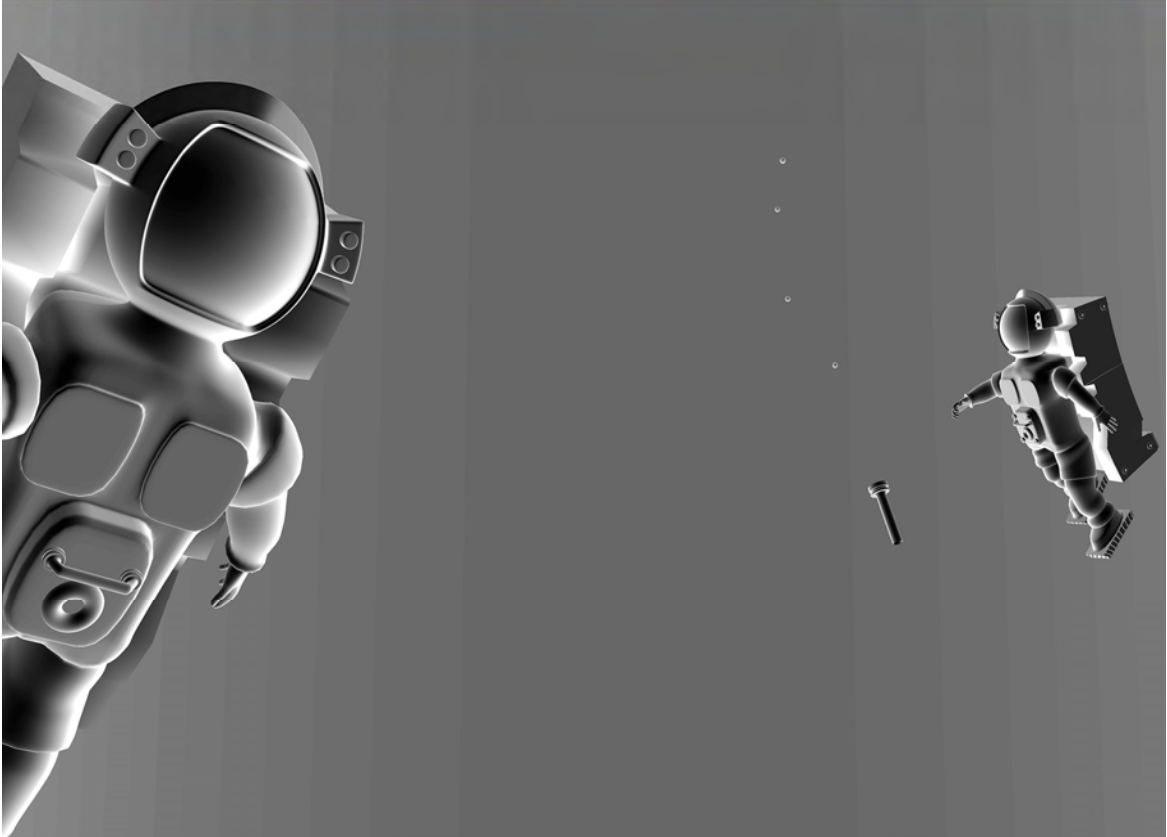
Tarik Shamil Bulut



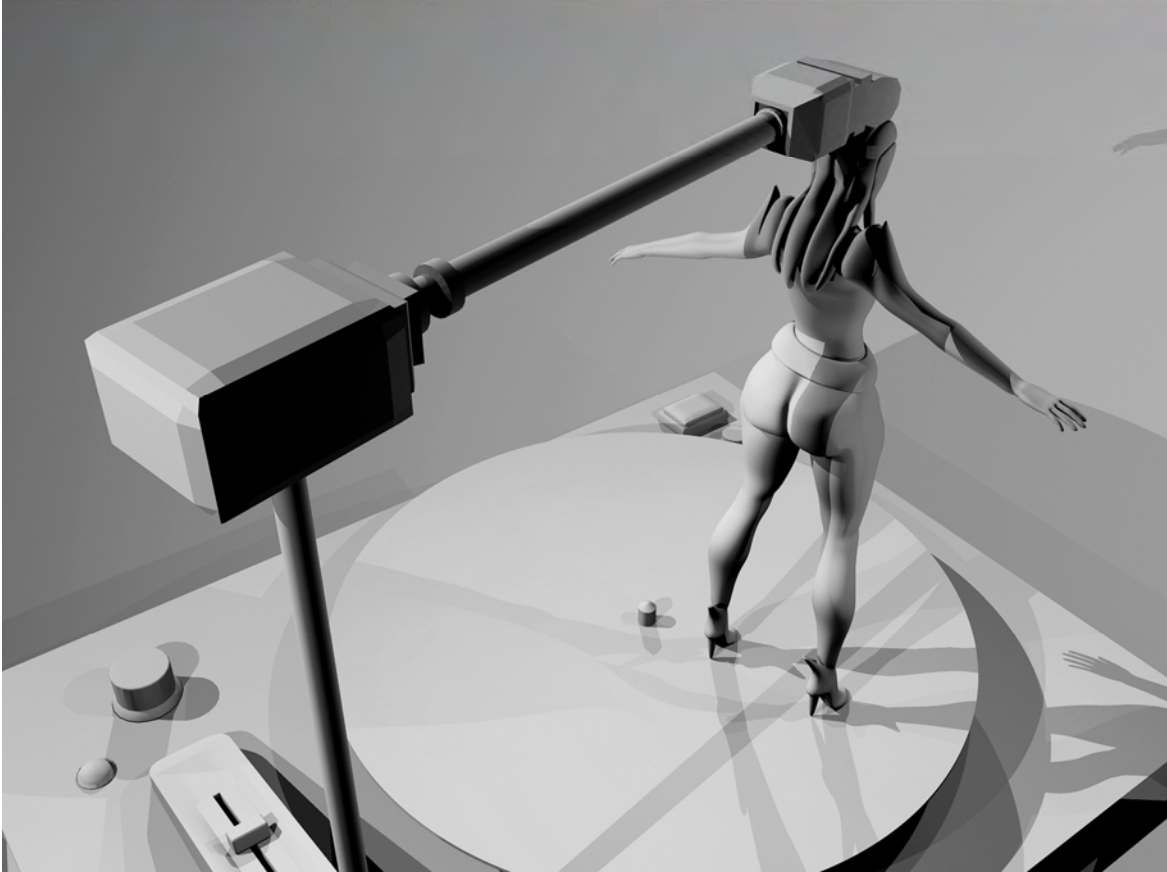
Tarik Shamil Bulut



Ayaulym Aibarkyzy



Rekin Barışıcı

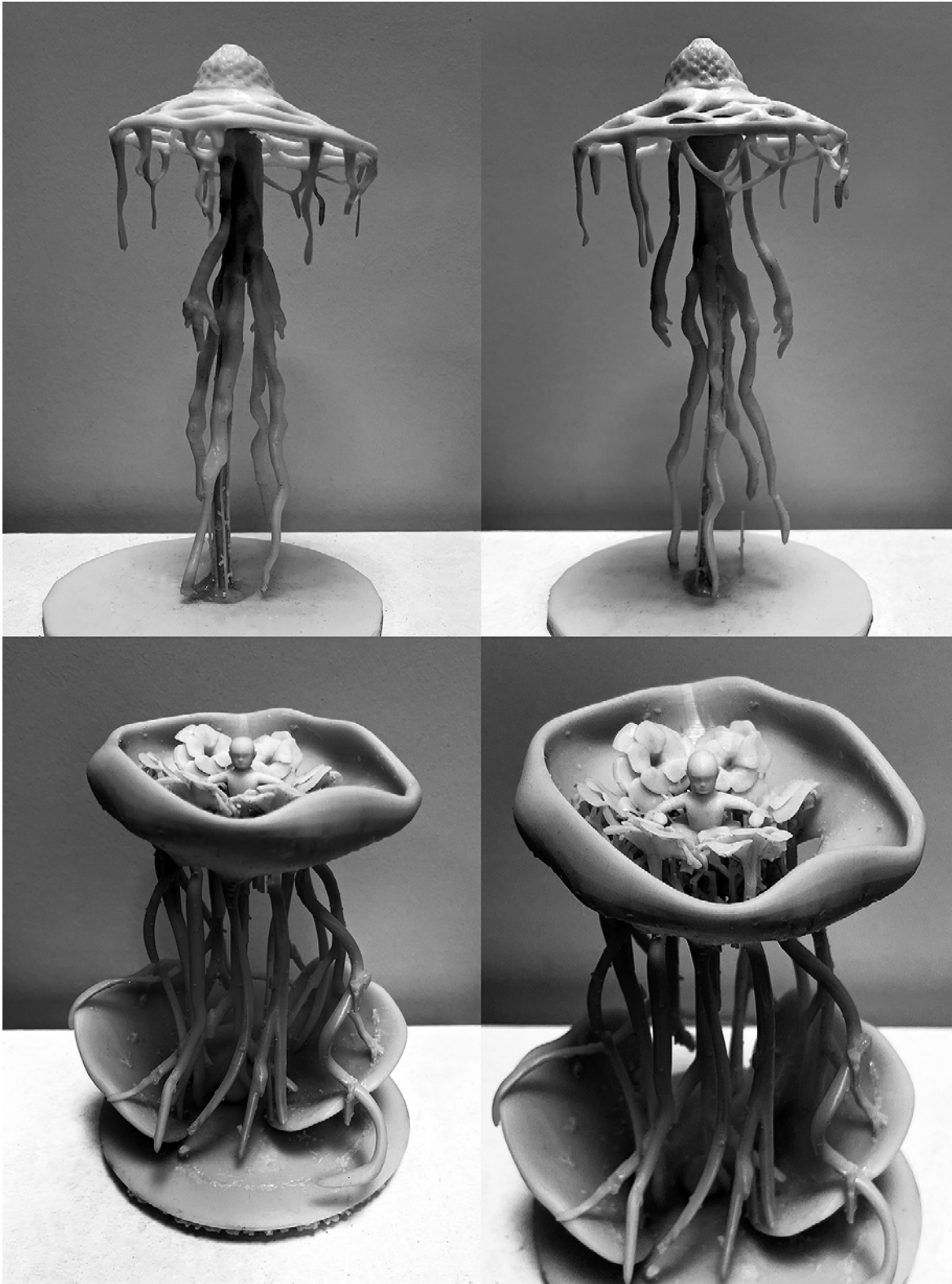


Şevval Simay Doyuk

From 3D Modeling to 3D Printing:



Betsy Lozano Pintado (top), Hilal Işık (bottom)



İlayda Güneysu (top), Maik Osowski (bottom)



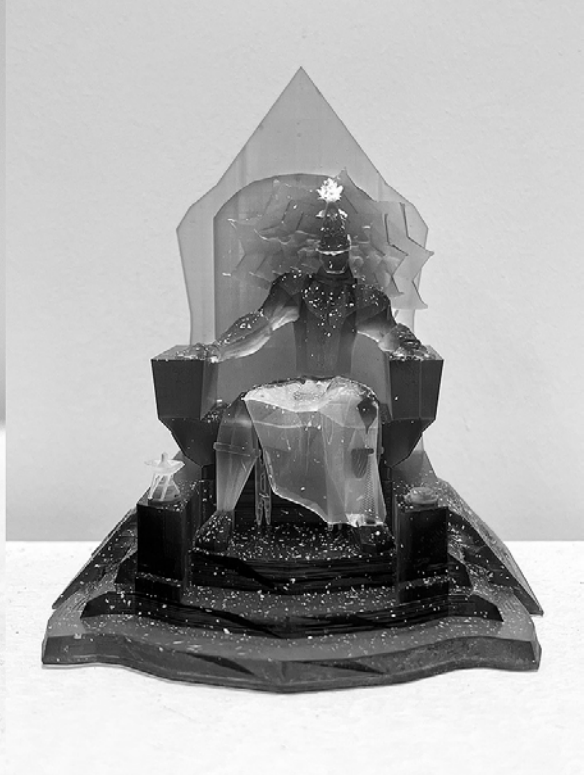
Ezgi Temür (top), Jessica Roll (bottom)



Zeynep Çimir



Tarik Shamil Bulut



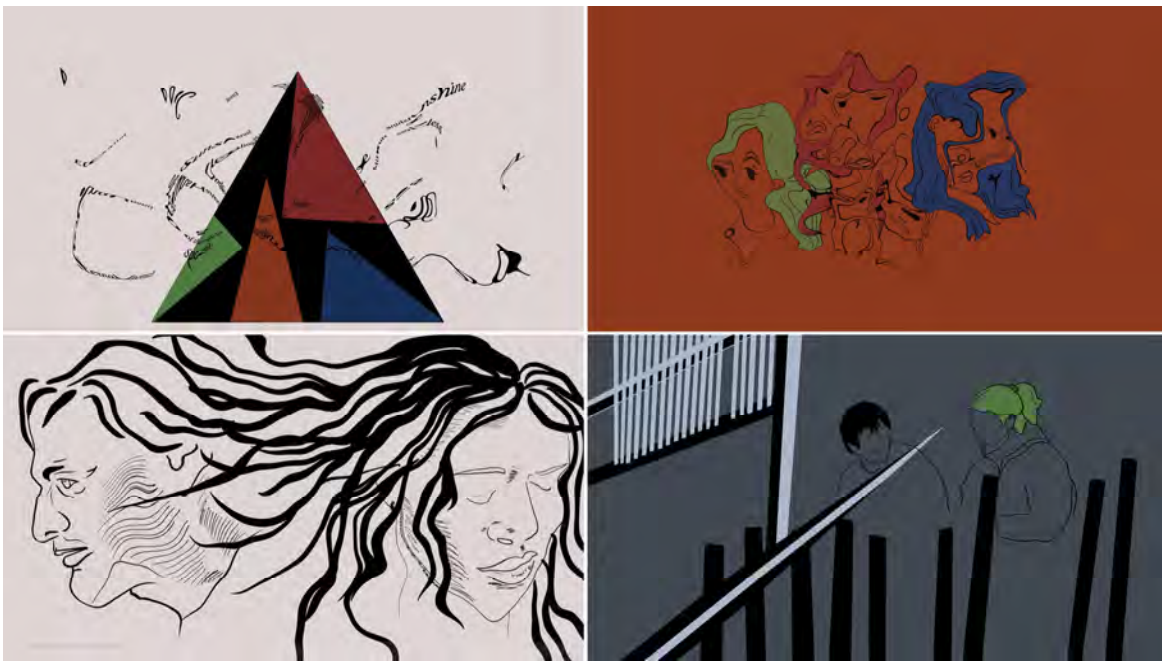
Şevval Simay Doyuk (top left), Adele Bizhanova (top right), Rekin Barışıcı (bottom left), İrem Toğal (bottom right)

Motion Graphics and Art:



The Blue by Doga Batlı

<https://youtu.be/xaxqwgGfFkY>

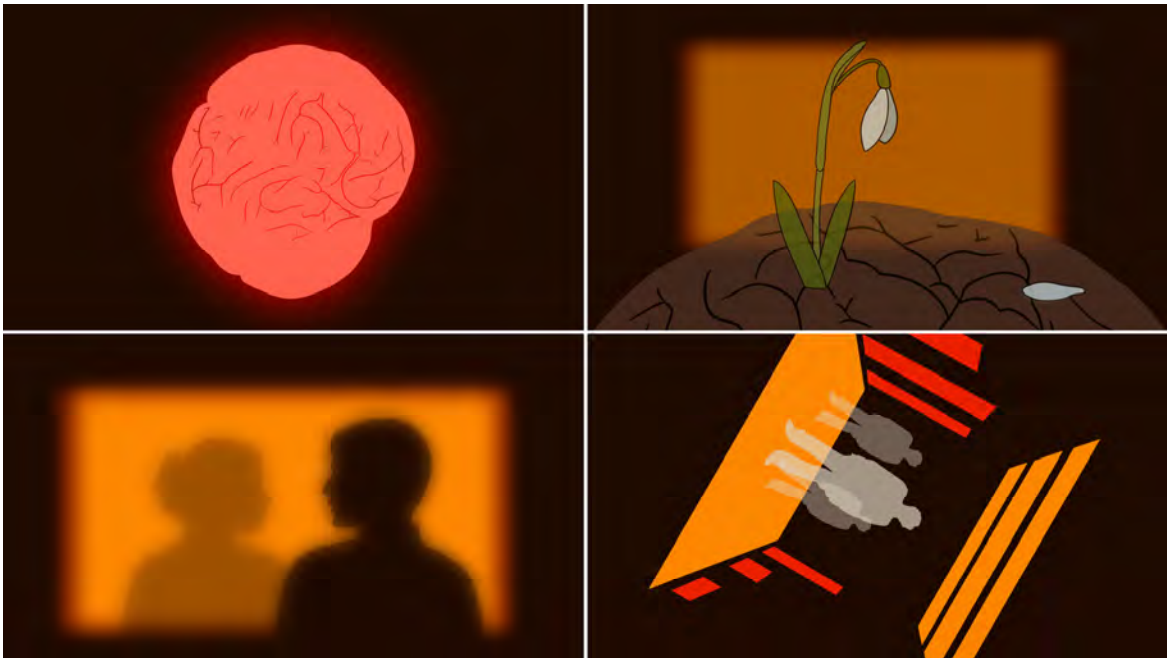


Eternal Sunshine of the Spotless Mind by Beyza Gürbüz

<https://youtu.be/5XD0-SixxnI>



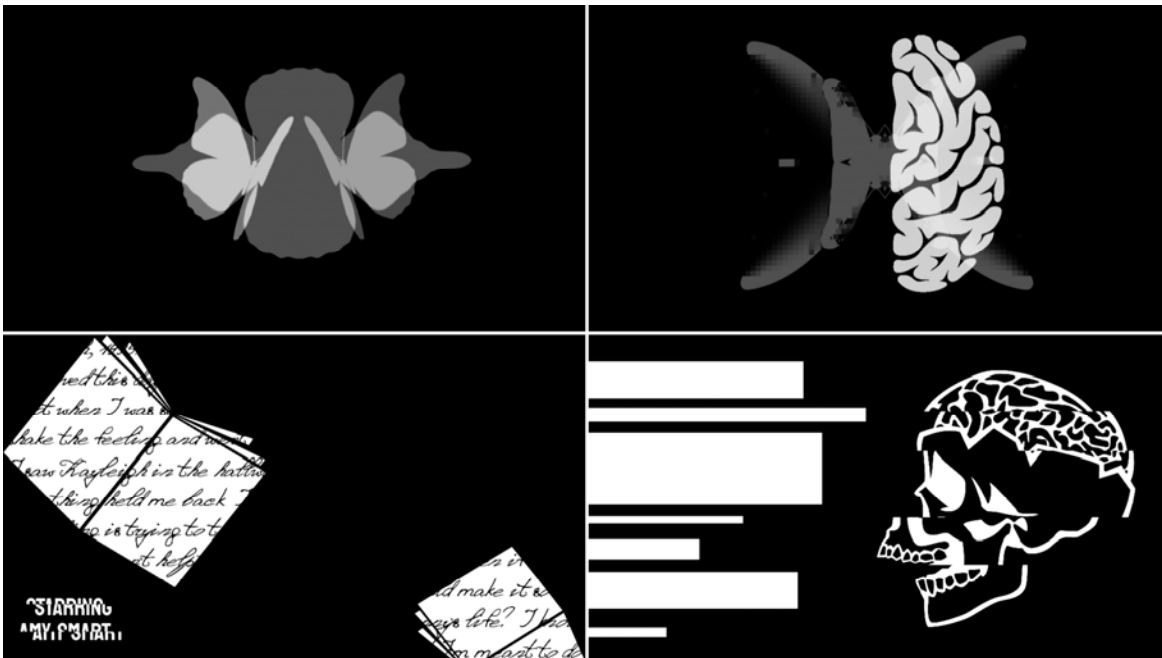
Spider-Man: Into The Spider Verse by Ayaulym Aibarkyzy
<https://youtu.be/nzpUg1fc1kY>



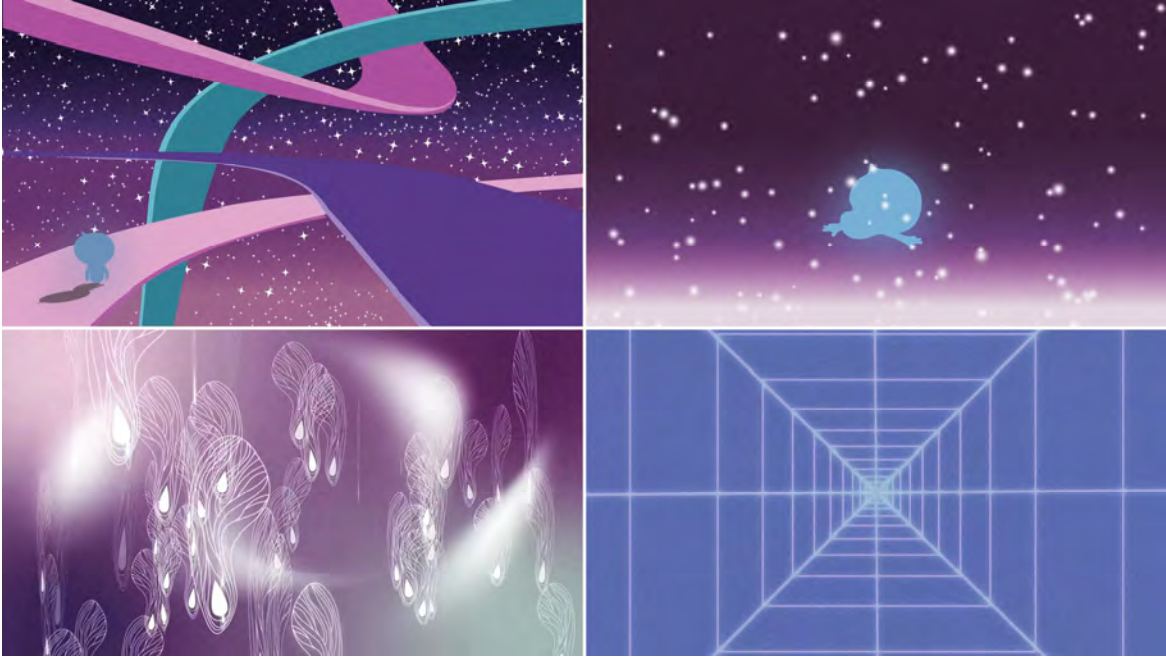
Sicak Kafa by Bahar Uygun
<https://youtu.be/W43UdG5pE04>



No Time To Die by Ezgi Çolakbüyük
<https://youtu.be/ZM2k2amVVtk>



The Butterfly Effects by Uliana Tikhomirova
<https://youtu.be/0RPjdH6QPus>



Soul by Doga Selin Uzun

<https://youtu.be/i6QXtm4mQjQ>



The Suicide Squad by Dila Tümay

<https://youtu.be/gRJMedqHn0Y>



Parallel by Muhammad Asghar
https://youtu.be/AXyQutzaj_A



Eyes Wide Shut by Beril Kekeç
https://youtu.be/lWfoQ_m18es



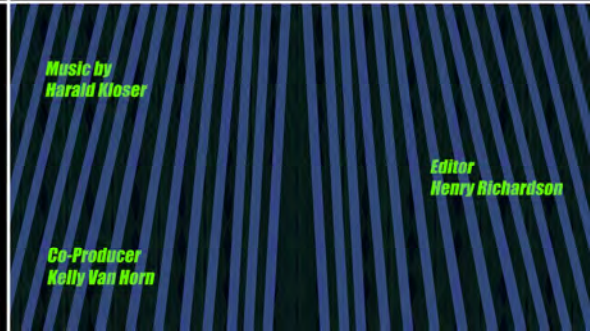
Craig Bierko



**Armin
Mueller-Stahl**



Gretchen Mol

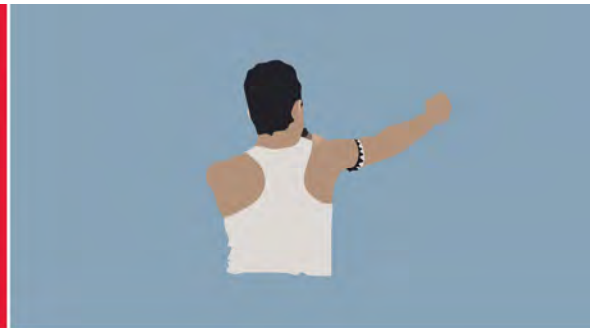


Music by
Harald Kloser

Editor
Henry Richardson

Co-Producer
Kelly Van Horn

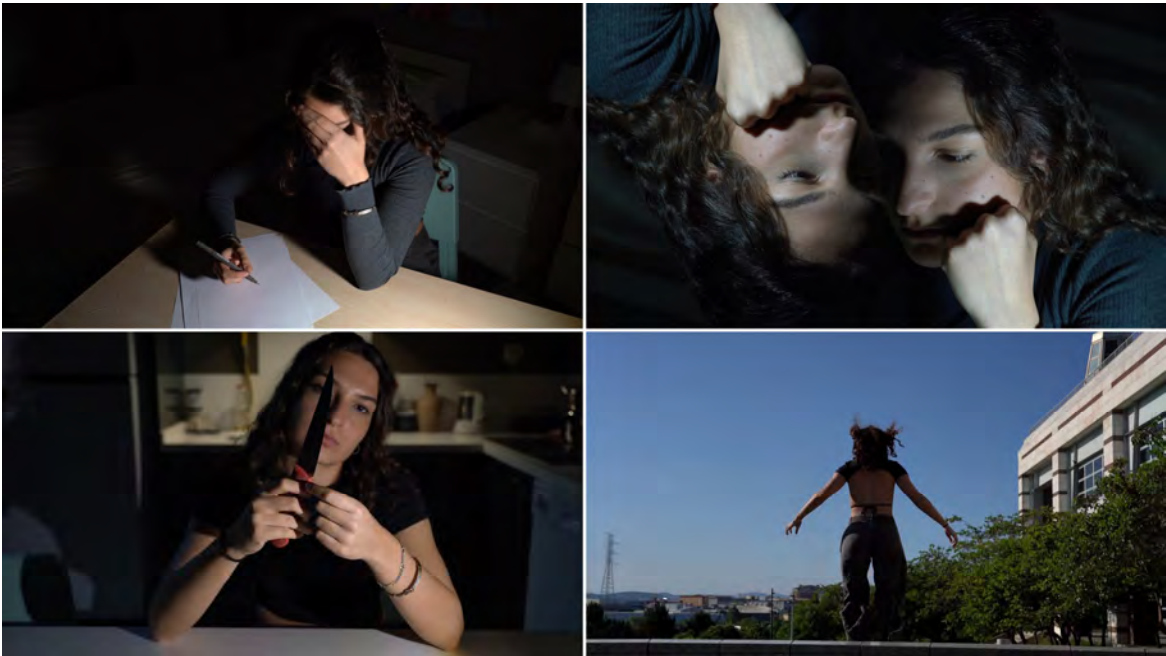
The Thirteenth Floor by İdil Kale
<https://youtu.be/SLCD4JYvhAY>



The Queen by Ezgi Şanlı
<https://youtu.be/LSYHmUNNtYE>



Untitled by Zeynep Sidal Keten
<https://youtu.be/GTVD0jvlhjg>



I don't know by Deniz Naz Ürel
<https://youtu.be/rJiqThiu2fI>

Videography and Narrative Making:

wanted, happened

Zeynep Bafrafi

Angles:
wide, long, medium, cowboy, close up, low&high.

Senseless, but rich in visual content. Visuals don't make any sense when you look at it. The scenes and created compositions are vibrant, colorful and striking. It's like that moment for the scene came to mind and happened. The visual is created unconsciously, with instant desire, maybe because something subconsciously awakened. Maybe the composition, which was formed just like that, aroused something in the audience. It's not meant to mean anything. It does not contain a common feeling, thought or opinion. There are bodies and objects. Both are shot together and have contact.

A body sitting in a purple box, body covered in black and a yellow tutu.

A head covered in a big red hat, no face, body covered with stretch film&flowers.

A head covered with toothpicks.

A body covered with black&gray tulle.

A body with a strange posture, covered with aluminium foil.

An upside down girl wearing kimono and sitting on a chair.

A body hung on the wall with gray tapes.

A girl with avantgarde clothes holding pink dumbbells.

A head with an african mask, the tongue is out.

A girl sitting on an orange pilates ball with avantgarde clothes.

Two girls, their heads covered in mask, doing handstand.

Two girls sitting and their hands covered in sack, pouring wine.

Two heads tied with colorful ropes.

A body hung on clothespin with latch.

Two people covered with blue pipes.

A body covered with pots and strainers.

Two people tied with tulle&dead flowers.

A head with yellow box and dress.

Scene orders will be decided while shooting&editing.

Wanted, Happened by Zeynep Brafah

https://youtu.be/MnmU2Rax_T4

SHARED SKIN

Ezgi Temür

"We invent with our bodies, by doing so reinvent our bodies." Steven Connor.

In this video, I explore new ways to communicate with our bodies, each other, and nature. Several stories are interwoven, happening simultaneously, in a non-linear timeline. There is a continuous dialogue between the following scenes, a dialogue that explores connections, sometimes in the form of gestures between different bodies, or searching for similarities between different "things".

1. Video starts with two performers facing each other, and one of them says: "Sunlight, the wind, the water, the elements and each other.. We don't know.. Everything can happen." Then we hear the sound of the creek scene ends when one's hand reaches and touches to other's face.

2. Music starts (Hiroshi Yushiyama-Feel) We see handling of the scissors from a distance, where only some body parts are visible. Then camera moves and makes the figures more visible. Scene ends with the girl slightly touching her own arm with her index finger.

3. Another index finger slowly touching the floor. People lying on the floor.

4. People sleeping next to the river plants.

5. We see the river on the background and a bench of the tree slowly moves with the wind.

6. Green hair braids move slowly.

7. Close-up shot, camera moving slowly, still tied up body parts.

8. They dance like their bodies are bonded and they are trying to break free. They dance for a while, then one picks up a stone from the river. Camera moves and focuses slowly to his hand.

9. Stone takes us to the river. slow lateral camera movement.

10. Empty chair, river camera still.

11. Back to the haircut. We see the activity from different angles with 3-4 seconds scenes.

12. Somebody is watching the sea.

13. Somebody else is dancing towards the sea slowly.

14. Similar hand gestures. Girl is having a euphoric movement by herself while things moving to the background

15. Continuity with hand gestures. People are dancing slowly next to the sea.

16. This takes us to the sea and the waves. 10 sec. camera still.

17. People are playing a goofy handgame. Irregular movements resembles the waves.

18. Some playfulness and irregularity of movement continues with the dance. They are holding a stone and playing with it. Movement gradually slows down, one of them do a hand gesture, dance slowly resolves.

19. Video ends with the haircut story, character cuts other one's hair slowly and meticulously, a perfect haircut.

Rock Scissors Dream by Ezgi Temür

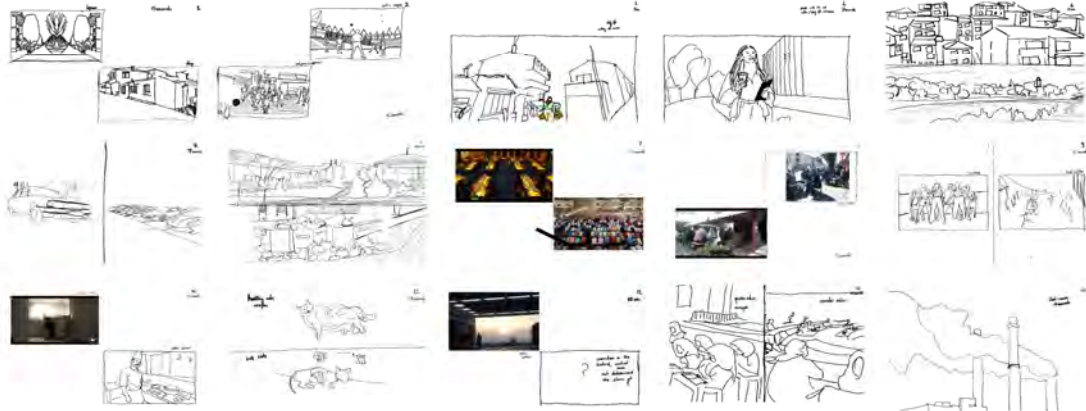
<https://youtu.be/EC8qYXXHpAc>



rePlace by İlayda Güneysu
<https://youtu.be/tOM-4LXJr-s>

ORTA storyboard

Derya N. Arslan
25319



AUDIO: polymetric juggling from youtube audio

Orta by Derya Nur Arslan
<https://youtu.be/nTr0nomC-Gc>

Pretty Little Things

We are surrounded by wonderous beauties on a daily basis- sometimes, we just need to take a closer look at them.

This film does not wish to send a clear message. It was created solely as a series of aesthetic shots taken mostly with a macro lens.

Zeynep Çimir
29314



Scene 1- An opening sequence featuring close-up shots



Scene 2- A sequence of shots featuring yellow-green colors



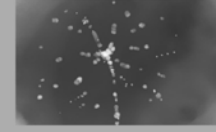
Scene 3- The green colors from the previous sequence transitioning into the green color of a cat's eye



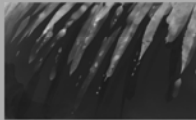
Scene 4- The cat's features being compared with human features



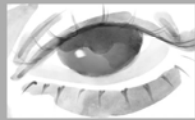
Scene 5- A bird flies across the frame and the image fades out.



Scene 6- A series of images that depict colorful and bright lights



Scene 7- A sequence consisted of high-contrast and dark images, including abstract skin close-ups.



Scene 8- A series of eye images, transitions done through each eye blinking.



Scene 9- The previous bird flight scene with reverse movement and vibrant colors.



Scene 10- Close-up shots of birds.



Scene 11- Close-up shots of nature.

Pretty Little Things by Zeynep Çimir

<https://youtu.be/yrzckeDXfJI>

USE IT WISELY

"The hand is the visible part of the heart."
-Brennan Keen

Hands are the bridge between the world of spirit and the real. They constantly express what we can think of, if we allow them to. This is why hands convey our feelings and our thoughts to us, to help us understand ourselves and the world around us. They are the most expressive part of our body, and they are the most visible part of it. They are the most expressive part of our body, and they are the most visible part of it. They are the most expressive part of our body, and they are the most visible part of it.

There are many ways to express ourselves. We can use our hands, our feet, our face, and our voice. But the most expressive way is through our hands. They are the most expressive part of our body, and they are the most visible part of it.

A story by İrem Tugal



The film is going to start with a close-up shot of hands holding a small object. The camera will focus on the hands and the object, and the background will be blurred. The hands will be shown in a way that suggests they are holding something precious.



Hands are the most expressive part of our body, and they are the most visible part of it. They are the most expressive part of our body, and they are the most visible part of it. They are the most expressive part of our body, and they are the most visible part of it.



The film continues with a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera moves to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



With another close-up shot, the camera will focus on the hands and the object. The hands will be shown in a way that suggests they are holding something precious.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



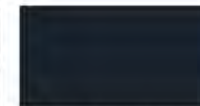
The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



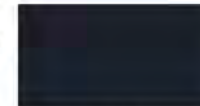
The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.



The camera will move to a close-up shot of a person's face. The camera will focus on the eyes and the mouth, and the background will be blurred. The person's face will be shown in a way that suggests they are looking at something with interest.

Use It Wisely by İrem Tugal

https://youtu.be/c_80ORBOIqY



Uliana Tikhomirova